

Ghosts storytelling vocabulary game
New Headway Pre-Intermediate Unit 12 pg 98/99

Tell a ghost story, taking turns with your partner(s). Use the vocabulary in at least one of the boxes below each time you take a turn.

Howl	Creak	Shadow	Vampire
Fangs	Bat(s)	Blood	Midnight
Thunder	Lightning	Shiver	Scream
Chill	Tomb/ grave	Coffin	Graveyard/ Cemetery
Voice(s)	Exorcist/ Ghostbuster	Cross/ Crucifix	Trapped
Ghost	Knock(ing)/ Tap(ping)	Scratch(ing)/ Scraping	Candle
Frightened/ Scared/ Petrified	Moan	Full moon	Haunted
Storm	Holy water	Clock strikes twelve	Scratching
Whistling wind	Drip	Paralysed	Glow
Appear/ disappear	Nightmare	Chain	Chase