

Inventions guessing game (Modals of deduction)
Inside Out Upper Intermediate Unit 10

Draw one of the inventions below line by line, getting your partner to say what the drawing could be of each time, hopefully increasing in confidence as the drawing progresses.

Photocopier	Post Its	Tippex	Laptop
Stapler	Hole punch	Paperclip	Vending machine
Automatic pencil	Answer machine	Glue stick	(Light) bulb
Fire extinguisher	(Electric) torch	Steam engine	MP3 player
Horse and cart	Sundial	Nuclear power station	Sewing machine
Ballpoint pen (= Biro)	Phillips screwdriver	Air conditioning	Horseshoe
Windmill	Calculator	USB stick	Microscope
X ray	Microwave (oven)	(Disposable) razor	Zip (= Zipper)
Washing machine	Dishwasher	Tamagotchi	Game Boy
False teeth	Hoover (= Vacuum cleaner)	Radio	Clockwork
Mouse	Sellotape	Clock	(Wrist)watch
(Electric) fan	Humidifier	Rice cooker	Gas stove (= Gas cooker)
Gas fire	(Exhaust) muffler	Intercom	Thumbtacks (= Drawing pins)
Fountain pen	Ring binder	Lever arch file	

Do the same, but this time making guesses about the history of that object until your partner guesses which one you are talking about, e.g. "It must've been invented in Japan" or "It could have been invented to replace manpower".

You are going to watch a video about the invention of the clockwork radio. Make guesses about how, when, why and by who it was invented, then watch the video and check.