

## Business Result Pre 2<sup>nd</sup> Ed revision games

### Business Result Pre 2<sup>nd</sup> Ed rotating revision board game

Presentations phrases and gestures you go together.	Requests that your partner says "Yes" to.	Requests that your partner (politely) says "No" to.	Facts about your company your partner agrees are important.	<b>START</b> Good things to say the 1st time you meet someone.
Different questions to ask about a new English word.	<p align="center"><b>Instructions for students</b></p> <p><i>Write your name in or put a counter on the first square.</i></p> <p><i>Do the challenge of the square you are on. Your partner will agree or disagree, answer your questions, check if it is correct, etc. Continue doing the same challenge in that square until you make a mistake or until you do it correctly six times. Then move clockwise the number of squares of the correct things you said, for example four squares if the fifth thing that you said was wrong.</i></p> <p><i>The winner is the person who has moved most around the board when your teacher stops the game (or has moved most times around the board if you can go all the way around).</i></p> <p align="center"><b>Other rules:</b></p> <ul style="list-style-type: none"> <li>- <i>You must <u>stop the first time that you make a mistake</u>, meaning that it is possible to stay on the same square</i></li> <li>- <i>You can also give up, for example if you don't want to try the sixth square next time</i></li> <li>- <i><u>You can't move more than six squares</u></i></li> <li>- <i>If you land on the same square as someone has already done, <u>you can copy what was said before</u> if you like (although some things may get different reactions).</i></li> </ul> <p><b>Useful language for playing the game</b></p> <p>"That sounds right."/ "I think that's okay."            "I don't think that is right because..."            "How many points (did I get)?"            "You can move zero/ one/ two/ ... square(s)."            "It's my turn."/ "It's your turn."</p>			Good small talk questions for someone you don't know.
Different phrases to check the meaning of something.				Good small talk questions with someone you know well.
Changes to your company your partner agrees with.				"How" questions that get different answers.
Good phrases at the end of meetings.				Different email opening greetings.
Phrases to chair/control meetings.				Different email opening lines.
Phrases to smoothly end small talk/ really start meetings.				Email closing lines (before "Yours sincerely" etc)
Good small talk questions at the start of meetings.				Different email closing greetings.
"How many" questions your partner can't answer.				Formal ways of ending emails.
Questions with "How often" with different answers.				Informal/ friendly ways of starting emails.
Questions with "How long" that get different answers.				Ways of writing your name at the end of emails.
Questions your partner answers with different future times.	Questions your partner answers with different past times.	Present questions your partner says "Yes" to.	Past questions that your partner says "Yes" to.	Different ways of mentioning attachments in emails.

## **Business Result Pre vocabulary revision definitions game**

*Choose one of the lines below but don't say which one. Without saying any of the words on that line, explain the meaning of the word(s) etc until your partner guesses which one.*

### **Useful language for playing the game**

It means...

It means (almost) the same as.../ It's similar to... (but...)

We use it when we talk about/ when we write...

We studied it...

You do it when...

You can do it by...

You can use it in the sentence "... BLANK ..."

It stands for.../ It's short for...

It is formal/ medium-formality/ casual.

It's (usually) a positive word/ negative word.

It's a noun/ an adjective/ a verb/ an adverb/ an idiom/ a(n)...

It also has a non-business meaning, which is.../ It also has a general meaning, which is...

It's British English/ American English.

### **Emailing**

NB

FYI

Sincerely

Re

### **Unit 14/ Time expressions**

right away

deadline

noon

biannual

sometime

### **Unit 13/ Predictions**

productive

expect

likely

equipment

flexible

adapt

### **Unit 12/ Trends**

stable

decline

rise

nought

creep up

plummet

take off

fluctuate

bounce back

### **Unit 9/ Meetings**

sum up

figure(s)  
move on  
interrupt  
AOB  
item (on the agenda)

### **Unit 8**

go ahead  
ID

### **Unit 6/ HR**

(internal) promotion  
recruit  
qualification  
apply for  
hotdesking  
CV

### **Unit 3/ Reports**

questionnaire  
majority  
purpose  
recommendation(s)

### **Unit 1/ Meeting people**

conference  
subsidiary  
competitor  
based (in)  
specialise in  
business card  
catch up  
founded

### **Zoom/ Checking and clarifying**

pronunciation  
syllable  
mute  
host  
clap  
copy and paste  
thumbs up  
trash (can)  
erase  
font size  
bold script  
italics/ italic script  
undo

*Ask about any which you don't understand, then your teacher will explain some of those without saying which for you to guess in the same way.*

## **Business Result Pre vocabulary revision miming game**

*Choose one line below and do gestures without speaking until your partner guesses which line you chose.*

### **Zoom/ Checking and clarifying**

syllable

mute

clap

thumbs up

trash (can)

erase

italics/ italic script

undo

### **Emailing**

Hi everyone

Dear all

attached

Please note that

I'm looking forward to hearing from you.

Best

### **Unit 14/ Time expressions**

deadline

noon

### **Unit 13/ Predictions**

flexible

### **Unit 12/ Trends**

stable

decline

rise

nought

creep up

plummet

take off

fluctuate

bounce back

### **Unit 9/ Meetings**

sum up

move on

interrupt

### **Unit 8**

go ahead

### **Unit 6/ HR**

(internal) promotion

### **Unit 1/ Meeting people**

business card

pleased (to meet you)

*Ask about any which you don't understand, can't think of mimes for, etc, working together to think of mimes each time.*